Manufacturing Process

Sub Code :17AT104

Program Code: 3UABVOC(AT)

Trade : Automobile

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Traditional Manufacturing Processes

Casting

Forming

Sheet metal processing

Powder- and Ceramics Processing

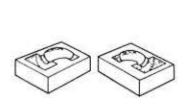
Plastics processing

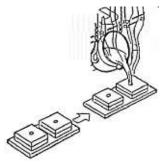
Cutting

Joining

Surface treatment

Casting









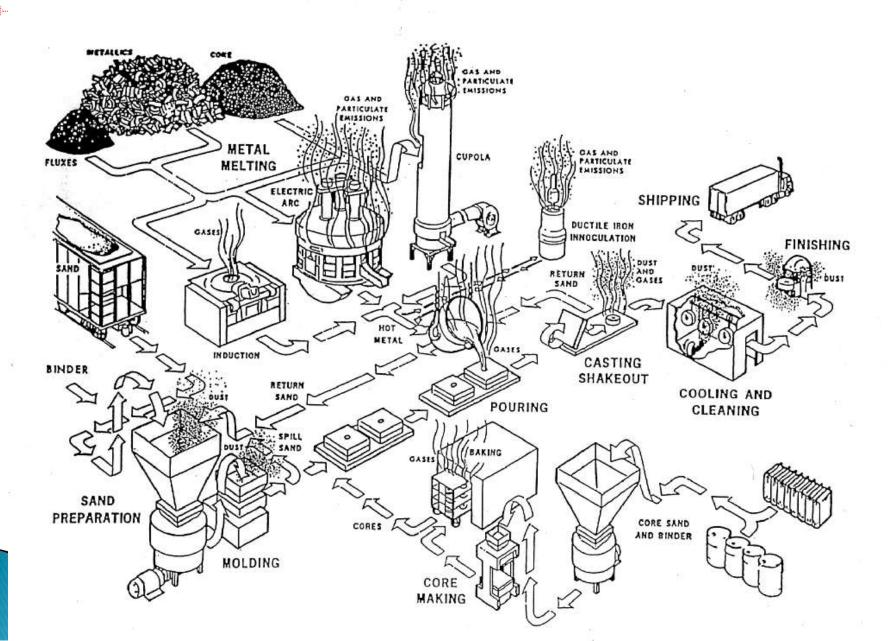
Refractory mold \rightarrow pour liquid metal \rightarrow solidify, remove \rightarrow finish

- VERSATILE: complex geometry, internal cavities, hollow sections
- VERSATILE: small (~10 grams) → very large parts (~1000 Kg)
- ECONOMICAL: little wastage (extra metal is re-used)
- ISOTROPIC: cast parts have same properties along all directions

Different Casting Processes

Process	Advantages	Disadvantages	Examples
Sand	many metals, sizes, shapes, cheap	poor finish & tolerance	engine blocks, cylinder heads
Shell mold	better accuracy, finish, higher production rate	limited part size	connecting rods, gear housings
Expendable pattern	Wide range of metals, sizes, shapes	patterns have low strength	cylinder heads, brake components
Plaster mold	complex shapes, good surface finish	non-ferrous metals, low production rate	prototypes of mechanical parts
Ceramic mold	complex shapes, high accuracy, good finish	small sizes	impellers, injection mold tooling
Investment	complex shapes, excellent finish	small parts, expensive	jewellery
Permanent mold	good finish, low porosity, high production rate	Costly mold, simpler shapes only	gears, gear housings
Die	Excellent dimensional accuracy, high production rate	costly dies, small parts, non-ferrous metals	gears, camera bodies, car wheels
Centrifugal	Large cylindrical parts, good	Expensive, few shapes	pipes, boilers, flywheels

Sand Casting



Sand Casting

cope: top half

drag: bottom half

core: for internal cavities

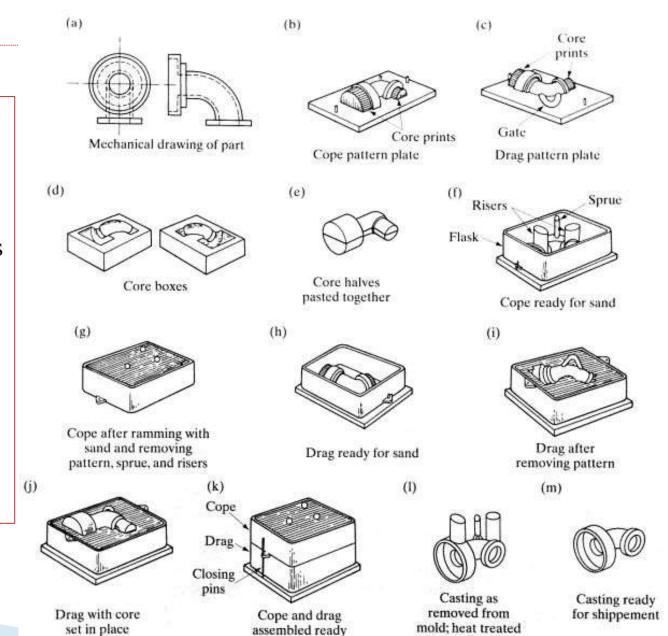
pattern: positive

funnel \rightarrow sprue \rightarrow

 \rightarrow runners \rightarrow gate \rightarrow

 \rightarrow cavity \rightarrow

→ {risers, vents}



for pouring

Sand Casting Considerations

(a) How do we make the **pattern**?

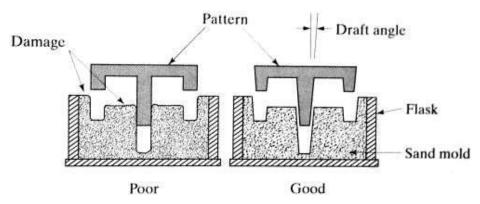
[cut, carve, machine]

- (b) Why is the pattern not exactly identical to the part shape?
 - pattern → outer surfaces; (inner surfaces: core)
 - shrinkage, post-processing
- (c) parting line
 - how to determine?

Sand Casting Considerations..

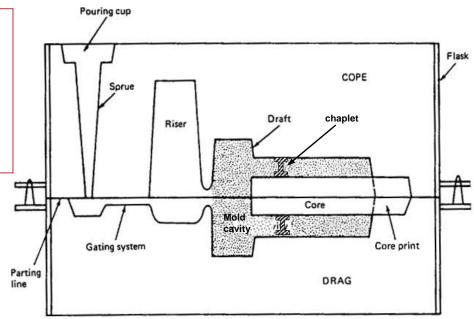
(d) taper

- do we need it?



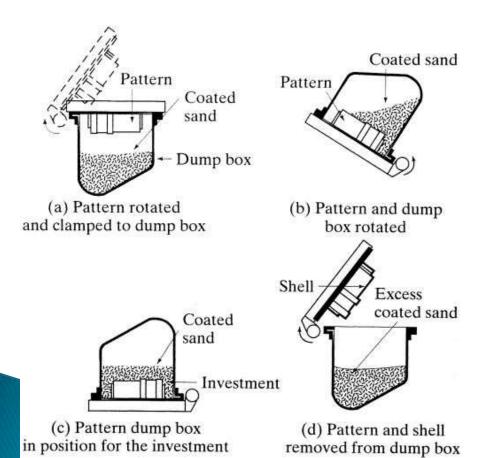
(e) core prints, chaplets

- hold the core in position
- chaplet is metal (why?)

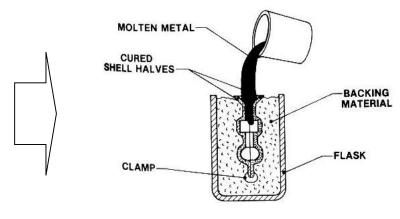


(f) cut-off, finishing

Shell mold casting

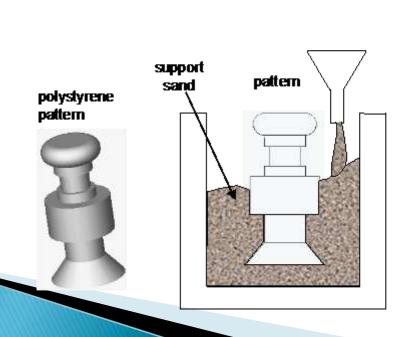


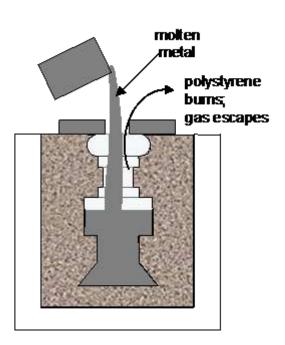
- metal, 2-piece pattern, 175°C-370°C
- coated with a lubricant (silicone)
- mixture of sand, thermoset resin/epoxy
- cure (baking)
- remove patterns, join half-shells → mold
- pour metal
- solidify (cooling)
- break shell → part



Expendable Mold Casting

- Styrofoam pattern
- dipped in refractory slurry → dried
- sand (support)
- pour liquid metal
- foam evaporates, metal fills the shell
- cool, solidify
- break shell → part





Plaster-mold, Ceramic-mold casting

Plaster-mold slurry: *plaster of paris* (CaSO₄), talc, silica flour

Ceramic-mold slurry: silica, powdered Zircon (ZrSiO₄₎

- The slurry forms a shell over the pattern
- Dried in a low temperature oven
- Remove pattern
- Backed by clay (strength), baked (burn-off volatiles)
- cast the metal
- break mold → part

Plaster-mold: good finish (Why?)

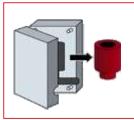
plaster: low conductivity => low warpage, residual stress

low mp metal (Zn, Al, Cu, Mg)

Scramic-mold: good finish

high mp metals (steel, ...) => impeller blades, turbines, ...

Investment casting (lost wax casting)



(a) Wax pattern (injection molding)





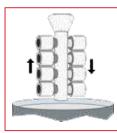
(b) Multiple patterns assembled to wax sprue





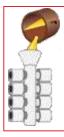
(d) dry ceramic melt out the wax fire ceramic (burn wax)





(c) Shell built →
immerse into ceramic slurry
→ immerse into fine sand
(few layers)





(e) Pour molten metal (gravity)
→ cool, solidify
[Hollow casting:
pouring excess metal before solidification





(f) Break ceramic shell (vibration or water blasting)

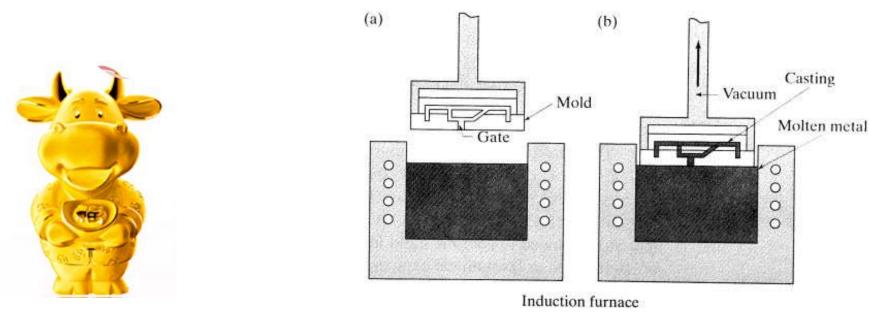




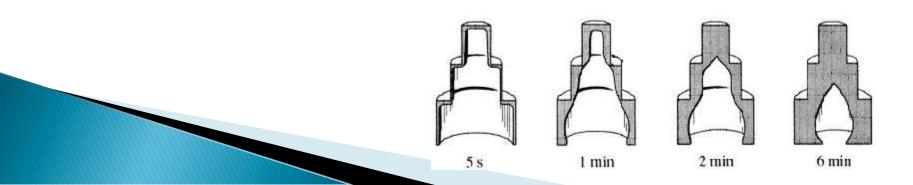
(g) Cut off parts(high-speed friction saw)→ finishing (polish)

Vacuum casting

Similar to investment casting, except: fill mold by reverse gravity



Easier to make hollow casting: early pour out



Permanent mold casting

MOLD: made of metal (cast iron, steel, refractory alloys)

CORE: (hollow parts)

- metal: core can be extracted from the part
- sand-bonded: core must be destroyed to remove

Mold-surface: coated with refractory material

- Spray with lubricant (graphite, silica)
 - improve flow, increase life
- good tolerance, good surface finish
- low importals (Cu, Bronze, Al, Mg)

Die casting

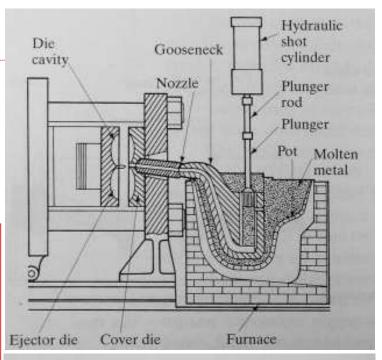
- a type of permanent mold casting
- common uses: components for rice cookers, stoves, fans, washing-, drying machines, fridges, motors, toys, hand-tools, car wheels, ...

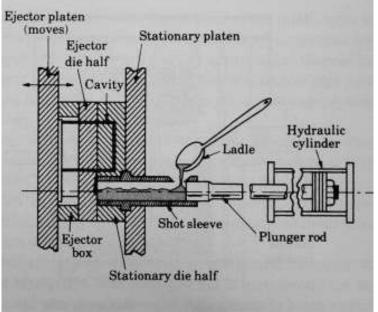
HOT CHAMBER: (low mp e.g. Zn, Pb; non-alloying)

- (i) die is closed, gooseneck cylinder is filled with molten metal
- (ii) plunger pushes molten metal through gooseneck into cavity
- (iii) metal is held under pressure until it solidifies
- (iv) die opens, cores retracted; plunger returns
- (v) ejector pins push casting out of ejector die

COLD CHAMBER: (high mp e.g. Cu, Al)

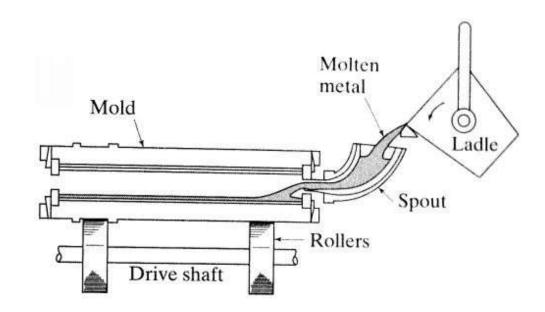
- (i) die closed, molten metal is ladled into cylinder
- (ii) plunger pushes molten metal into die cavity
- (iii) metal is held under high pressure until it solidifies
- (iv) die epens, plunger pushes solidified slug from the cylinder
- (v) cores retracted
- (iv) ejector pins push castal conjector die





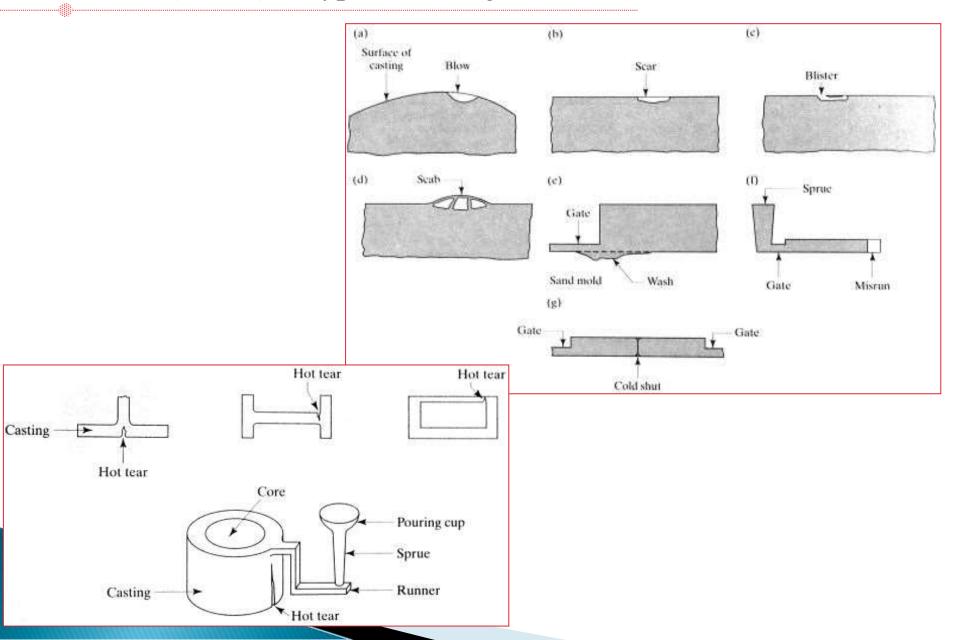
Centrifugal casting

- permanent mold
- rotated about its axis at 300 ~ 3000 rpm
- molten metal is poured



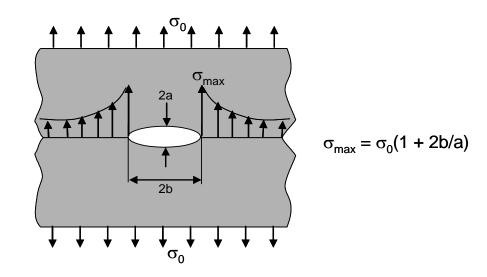
- Surface finish: better along outer diameter than inner,
- Inspirities, inclusions, closer to the inner diameter (why?)

Casting Design: Typical casting defects

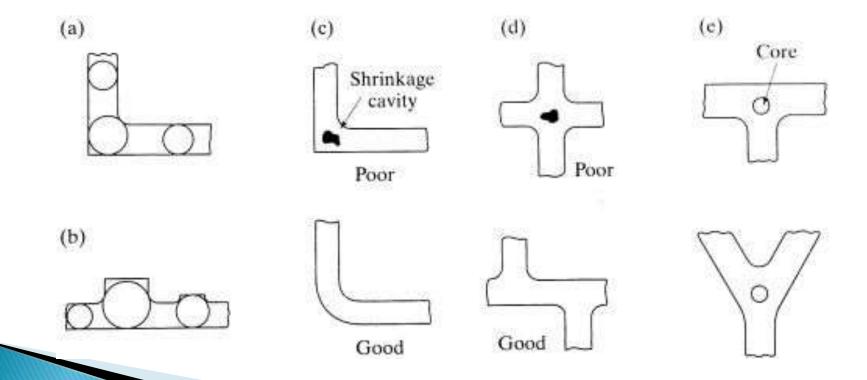


Casting Design: Defects and Associated Problems

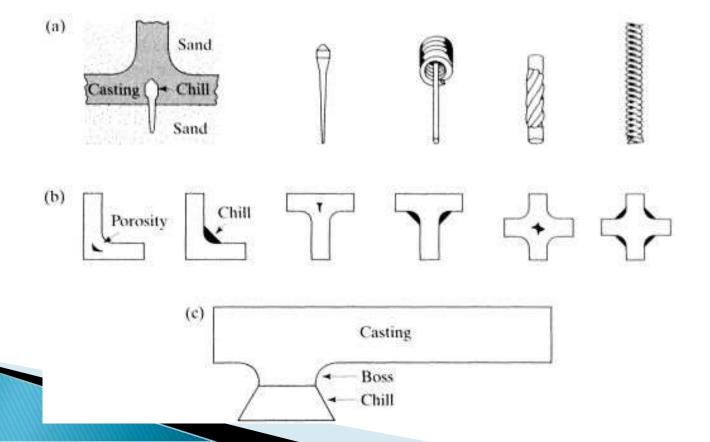
- Surface defects: finish, stress concentration
- Interior holes, inclusions: stress concentrations



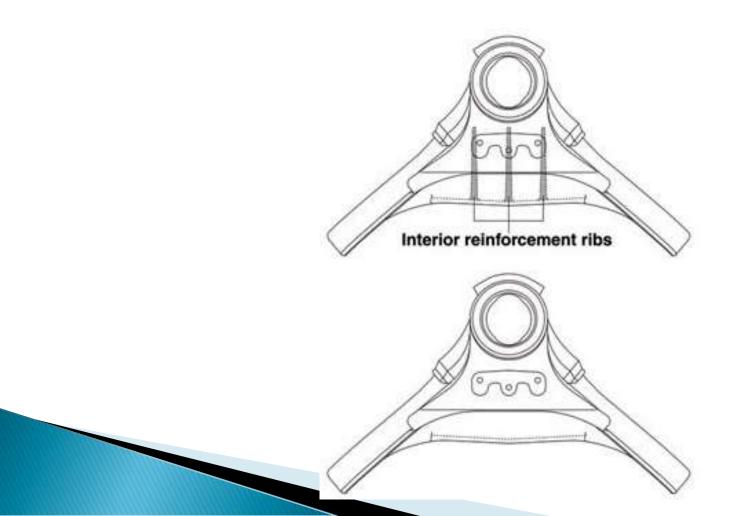
- (a) avoid sharp corners
- (b) use fillets to blend section changes smoothly
- (c1) avoid rapid changes in cross-section areas



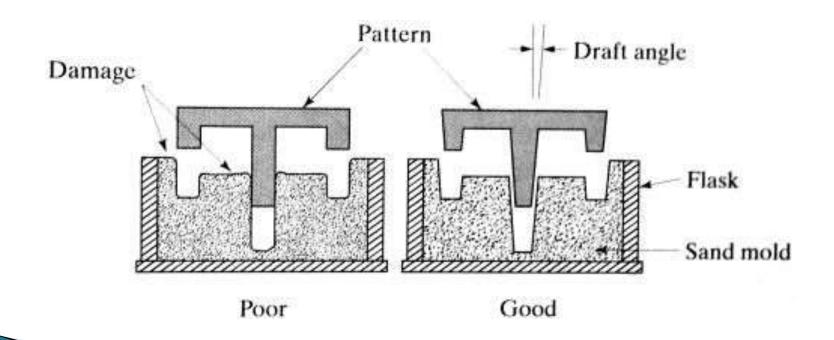
- (c1) avoid rapid changes in cross-section areas
- (c2) if unavoidable, design mold to ensure
 - easy metal flow
 - uniform, rapid cooling (use chills, fluid-cooled tubes)



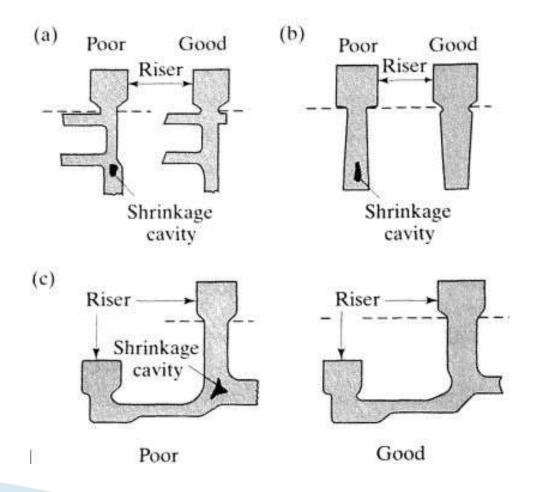
(d) avoid large, flat areas- warpage due to residual stresses (why?)



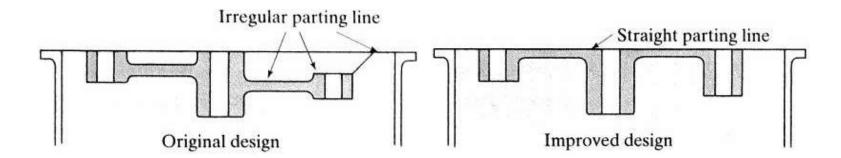
- (e) provide drafts and tapers
 - easy removal, avoid damage
 - along what direction should we taper?



- (f) account for shrinkage
 - geometry
 - shrinkage cavities



- (g) proper design of parting line
 - "flattest" parting line is best



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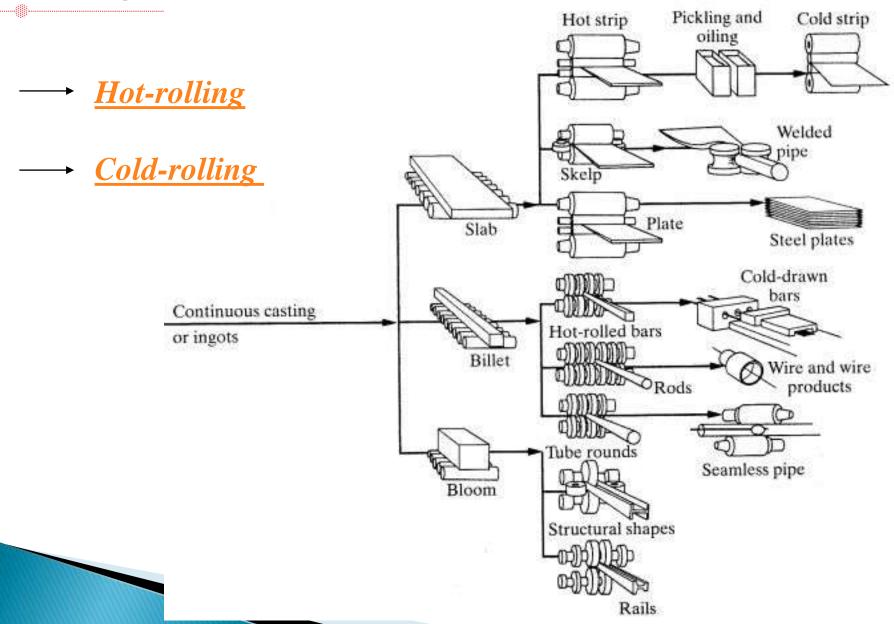
Forming

Any process that changes the shape of a raw stock without changing its phase

Example products:

Al/Steel frame of doors and windows, coins, springs, Elevator doors, cables and wires, sheet-metal, sheet-metal parts...

Rolling



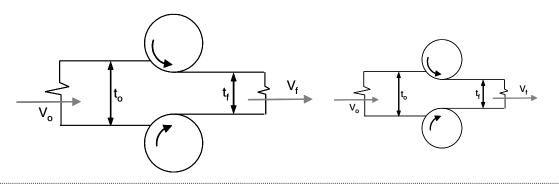
Rolling

Important Applications:

Steel Plants,
Raw stock production (sheets, tubes, Rods, etc.)
Screw manufacture

Rolling Basics

Sheets are rolled in multiple stages (why?)



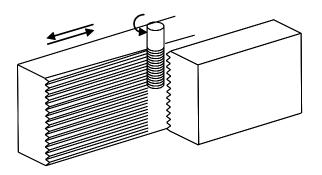
Screw manufacture:



thread rolling machine

rolling die

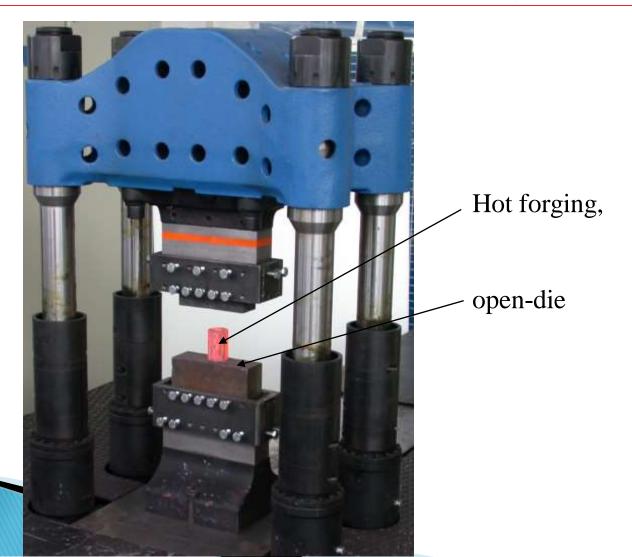




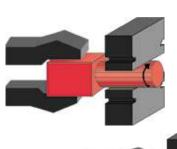
Reciprocating flat thread-rolling dies

Forging

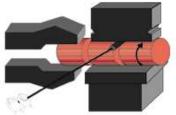
[Heated] metal is beaten with a heavy hammer to give it the required shape



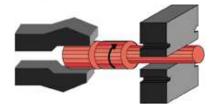
Stages in Open-Die Forging



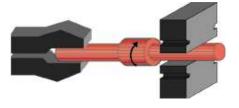
(a) forge hot billet to max diameter



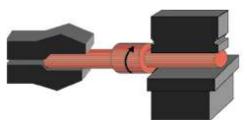
(b) "fuller: tool to mark step-locations



(c) forge right side

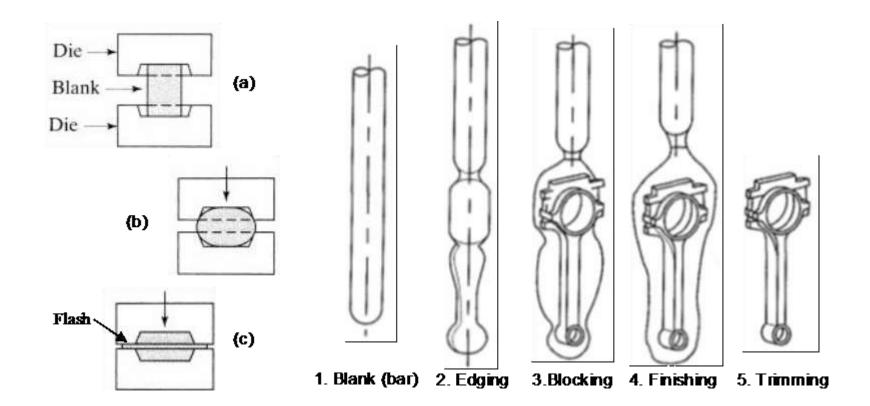


(d) reverse part, forge left side



(e) finish (dimension control)

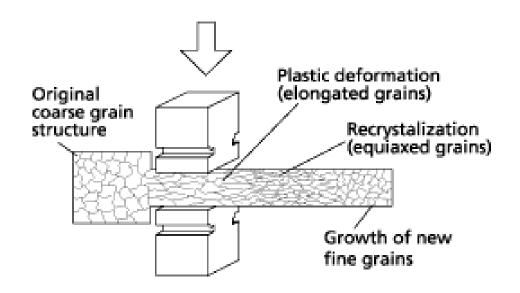
Stages in Closed-Die Forging



Quality of forged parts

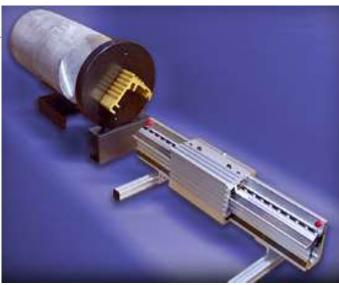
Surface finish/Dimensional control:
Better than casting (typically)

Stronger/tougher than cast/machined parts of same material



Extrusion

Metal forced/squeezed out through a hole (die)



[source:www.magnode.com]

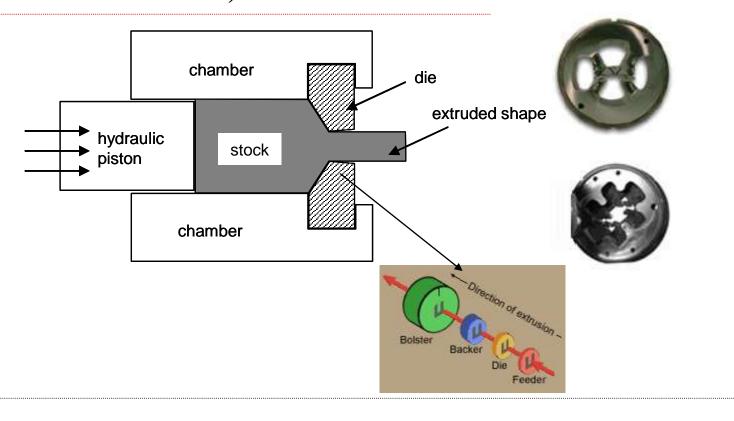
Typical use: ductile metals (Cu, Steel, Al, Mg), Plastics, Rubbers

Common products:

Al frames of white-boards, doors, windows, ...



Extrusion: Schematic, Dies

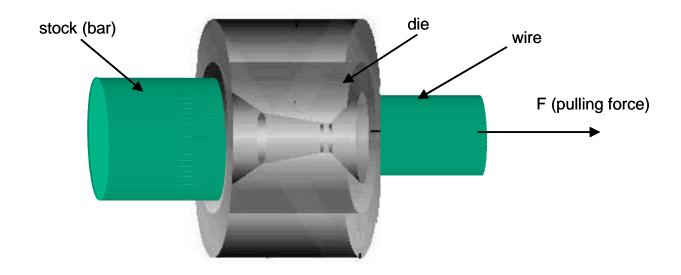


Exercise: how can we get hollow parts?

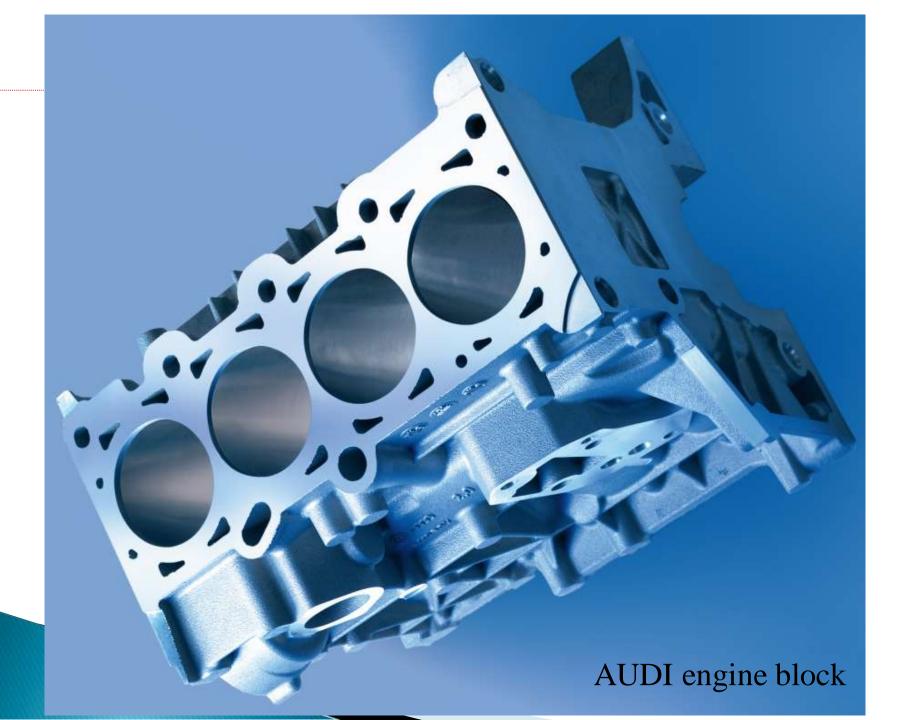


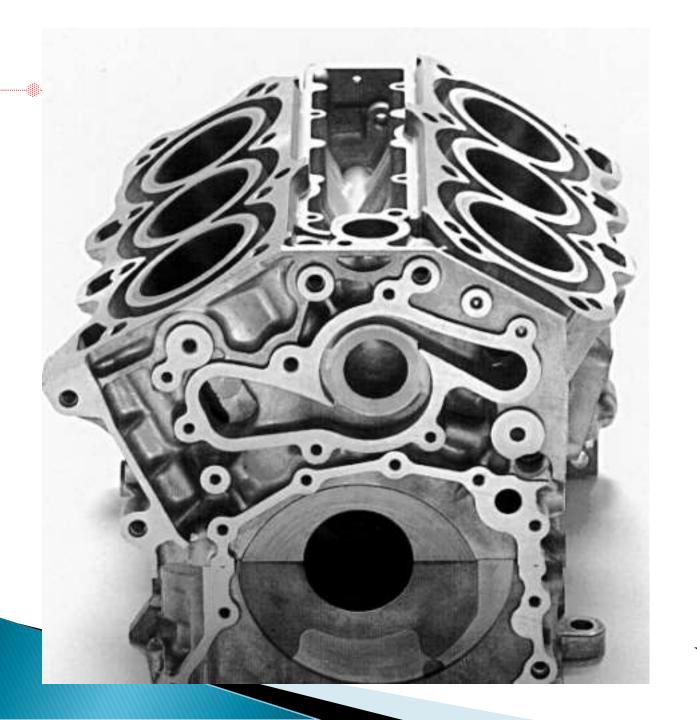
Drawing

Similar to extrusion, except: *pulling force* is applied



Commonly used to make wires from round bars

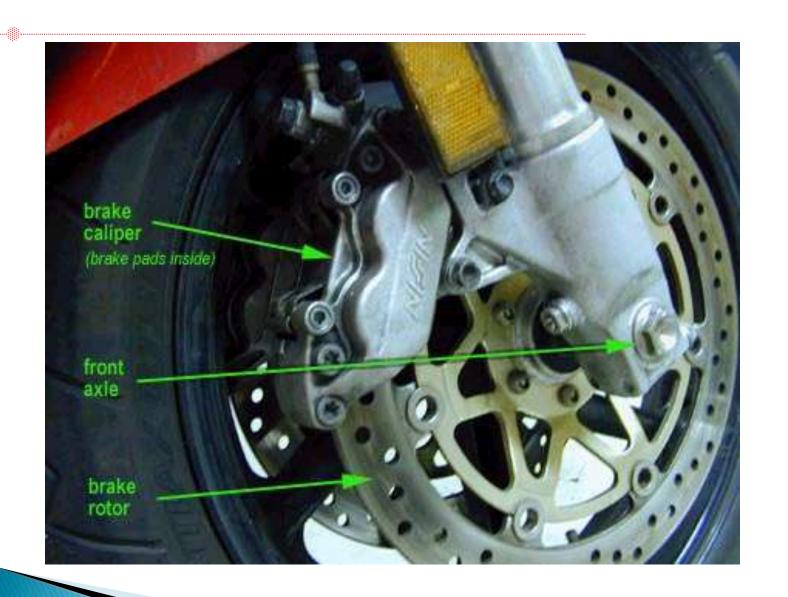




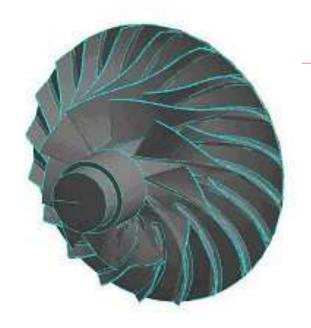
V6 engine block



BMW cylinder head



Brake assembly









Crank Shaft

Also see: http://auto.howstuffworks.com/engine7.htm

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Sheet Metal Processes

Raw material: sheets of metal, rectangular, large

Raw material Processing: Rolling (anisotropic properties)

Processes:

Shearing

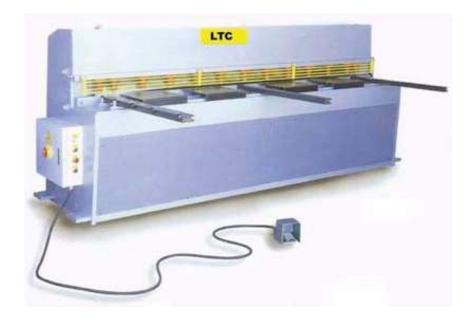
Punching

Bending

Deep drawing

Shearing

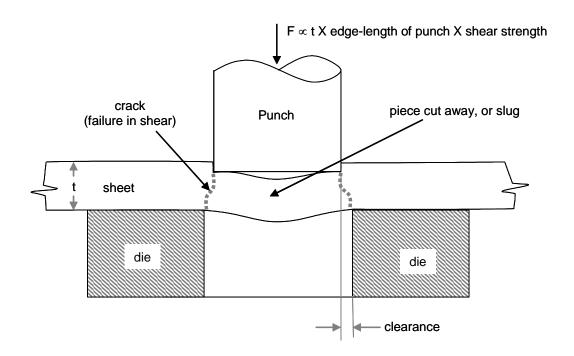
A large scissors action, cutting the sheet along a straight line



Main use: to cut large sheet into smaller sizes for making parts.

Punching

Cutting tool is a round/rectangular punch, that goes through a hole, or die of same shape

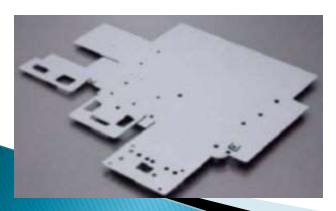


Punching

Main uses: cutting holes in sheets; cutting sheet to required shape



nesting of parts



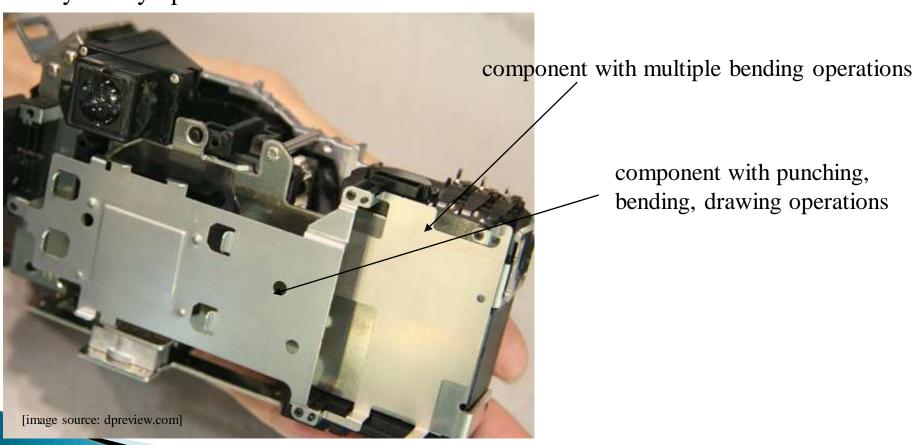
typical punched par-



Exercise: how to determine optimal nesting?

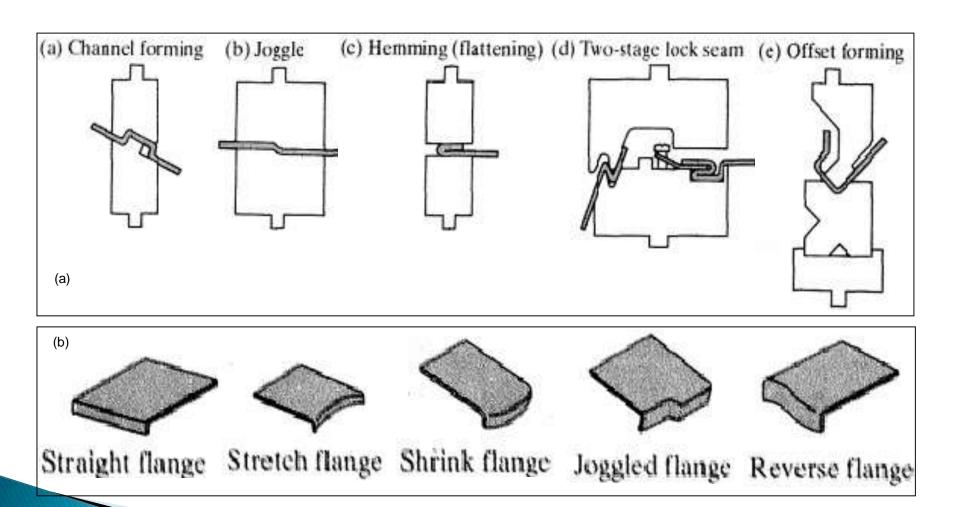
Bending

Body of Olympus E-300 camera



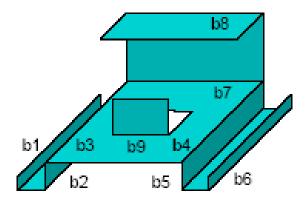
component with punching, bending, drawing operations

Typical bending operations and shapes

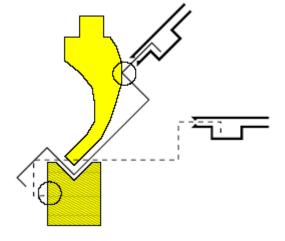


Sheet metal bending

Planning problem: what is the sequence in which we do the bending operations?

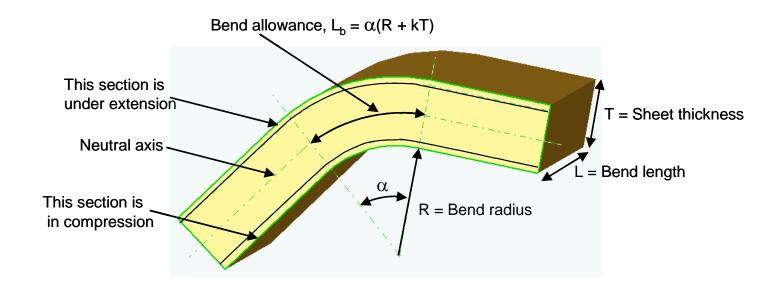


Avoid: part-tool, part-part, part-machine interference



Bending mechanics

Bending Planning → what is the length of blank we must use?



Ideal case: k = 0.5

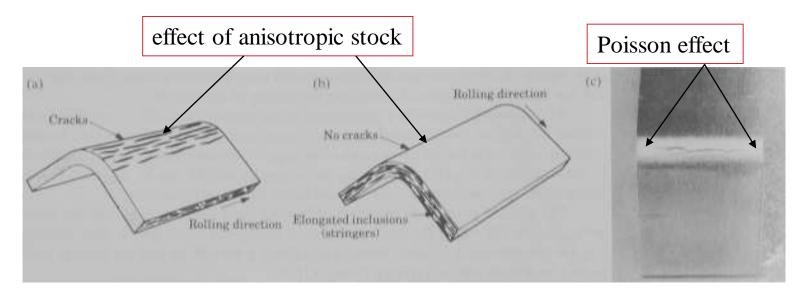
Real cases: k = 0.33 (R < 2T) ~~ k = 0.5 (R > 2T)

Bending: cracking, anisotropic effects, Poisson effect

Bending → plastic deformation

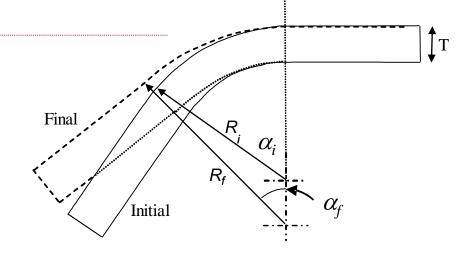
Engineering strain in bending = e = 1/(1 + 2R/T)

Bending \rightarrow disallow failure (cracking) \rightarrow limits on corner radius: bend radius $\geq 3T$



Exercise: how does anisotropic behavior affect planning?

Bending: springback



How to handle springback:

(a) Compensation: the metal is bent by a larger angle $\frac{R_i}{R_f} = 4\left(\frac{R_iY}{ET}\right)^3 - 3\left(\frac{R_iY}{ET}\right) + 1$

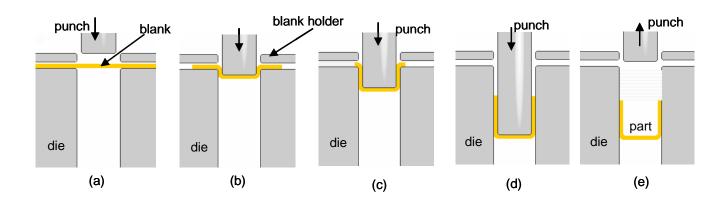
(b) Coining the bend: at end of bend cycle, tool exerts large force, dwells



coining: press down hard, wait, release

Deep Drawing

Tooling: similar to punching operation, Mechanics: similar to bending operation



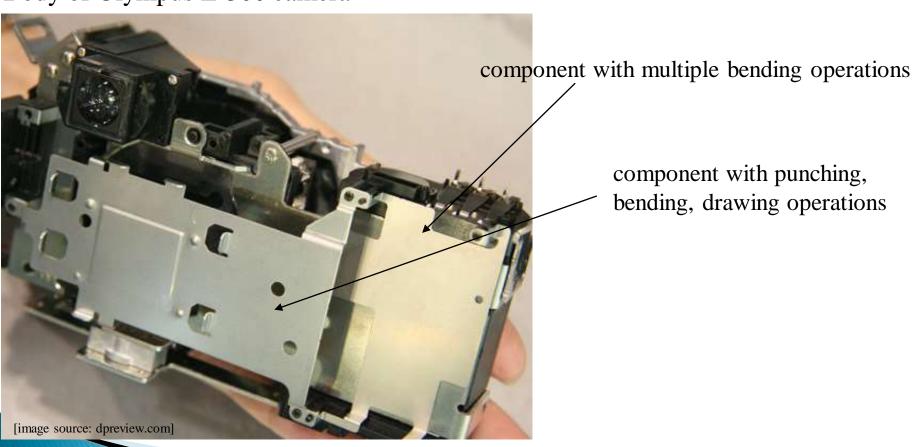


Examples of deep drawn parts

Common applications: cooking pots, containers, ...

Sheet metal parts with combination of operations

Body of Olympus E-300 camera



component with punching,

bending, drawing operations